

Agenda

Wood County Commission

10/20/2003

9:30 AM to 2:00 PM

1 Court Square, Suite 203
Parkersburg, WV 26101

Note taker:

Agenda topics

9:30 AM	APPROVE AND SIGN MINUTES, ORDERS, PURCHASE ORDERS, STREET NAMINGS, ADMINISTRATIVE DUTIES	MARY RADER
10:30 AM	FORT BOREMAN PARK - PHASE 1 ARCHAEOLOGICAL INVESTIGATION	MICHAEL ANSLINGER, CULTURAL RESOURCE ANALYSTS, INC.
10:50 AM	FORT BOREMAN PARK, PHASE 1 ARCHAEOLOGICAL INVESTIGATION	DAVID J. SOLDO, AMERICAN ARCHAEOLOGICAL SERVICES
11:10 AM	FORT BOREMAN PARK, PHASE 1 ARCHAEOLOGICAL INVESTIGATION	GLORIA GOZDZIK, Ph.D., HORIZON RESEARCH CONSULTANTS, INC.
1:00 PM	WANTS TO BORROW FILL MATERIAL TO USE AT THE JUVENILE CENTER <i>NO SHOW</i>	RAY SWECKER, JUVENILE SERVICES AND TERRY HANNAHS, A&A CONSTRUCTION

Special notes:

1. LOTTERY FUNDS
2. PARKING LOT BEHIND HOLDING CENTER
3. ASBESTOS ABATEMENT PLAN
4. SPRINKLER SYSTEM AT THE COURTHOUSE
5. CAROLYN BEVERAGE - PAYMENT FOR HORSE THAT WAS KILLED
6. LEASE AGREEMENT - COUNTY COMMISSION - WILLIAMSTOWN
7. SELECTION PROCESS OF ARCHITECT SERVICES FOR TOWNE SQUARE
8. APPROVAL OF ADDRESSING AND MAPPING ORDINANCE
9. DISCUSS COLLAPSED HOUSE IN NORTHWOOD VILLA
10. RENAME TOWNE SQUARE BUILDING
11. HIRING OF FIRM TO DO ARCHAEOLOGICAL REPORT ON FORT BOREMAN
12. APPLY FOR STATE GRANTS FOR SIDEWALK PROJECT IN LUBECK

#272

AGENDA PART TWO

Other Business:

Robert K. Tebay:

Fort Boreman/Historical Commission:
Commission on Intergovernmental Relations:
Commission on Crime, Delinquency & Correction:
Development Authority:
Regional Council:
Work Force Investment Act:
Mid-Ohio Valley Board of Health:

Rick Modesitt:

Recreation Commission:
Commission on Intergovernmental Relations:
Commission on Crime, Delinquency & Correction:
Planning Commission:
Regional Council:
LEPC:
Work Force Investment Act:

K.D. Merritt:

Airport Authority:
Commission on Intergovernmental Relations:
Commission on Crime, Delinquency & Correction:
WVU Extension Service Committee:
E-911 Communications Advisory Board:
Parks & Recreation Commission (Mountwood Park):